Sparse Modeling Theory, Algorithms and Applications

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Outline

- Introduction
- Sparse Linear Regression: Lasso
- Sparse Modeling: Beyond Lasso
 - Consistency-improving extensions
 - Beyond I1-regularization (I1/Iq, Elastic Net, fused Lasso)
 - Beyond linear model (GLMs, MRFs)
 - Sparse Matrix Factorizations
 - Beyond variable-selection: variable construction
 - Summary and Open Issues

A Common Problem



Can we recover a high-dimensional X from a low-dimensional Y?

Yes, if:

- □ X is structured; e.g., sparse (few $X_i \neq 0$) or compressible (few large X_i)
- encoding preserves information about X

Examples:

- □ **Sparse signal recovery** (compressed sensing, rare-event diagnosis)
- □ Sparse model learning

Example 1: Diagnosis in Computer Networks



- Model: y = Ax + noise
- Problem structure: X is nearly sparse small number of large delays
- **Task:** find bottlenecks (extremely slow links) using probes (M << N)

Recover sparse state (`signal') X from noisy linear observations

Example 2: Sparse Model Learning from fMRI Data

- Data: high-dimensional, small-sample
 10,000 100,000 variables (voxels)
 100s of samples (time points, or TRs)
- Task: given fMRI, predict mental states
 - □ emotional: angry, happy, anxious, etc.
 - □ cognitive: reading a sentence vs viewing an image
 - □ mental disorders (schizophrenia, autism, etc.)





Issues:

Overfitting: can we learn a predictive model that generalizes well?

□ Interpretability: can we identify brain areas predictive of mental states?

fMRI image courtesy of fMRI Research Center @ Columbia University

Sparse Statistical Models: Prediction + Interpretability





Sparse Linear Regression



Find small number of most relevant voxels (brain areas)



Can we recover a sparse input efficiently from a small number of measurements?



``Compressed Sensing Surprise'':

Given random A (i.i.d. Gaussian entries), χ^0 can be reconstructed exactly (with high probability):

- from just $M = O(K \log(N/K))$ measurements
- efficiently by solving convex problem $\min_{x} ||x||_1 \ s.t. \ y = Ax$ (\Leftrightarrow linear program)



In general, if A is ``good'' (e.g., satisfies Restricted Isometry Property with a proper constant), sparse χ^0 can be reconstructed with M <<N measurements by solving (linear program):

$$\min_{x} ||x||_1 \ s.t. \ y = Ax$$



And what if there is noise in observations?



Still, can reconstruct the input accurately (in l2-sense), for A satisfying RIP; just solve a noisy version of our l1-optimization:

Sparse Linear Regression vs Sparse Signal Recovery

- Both solve the same optimization problem
- Both share efficient algorithms and theoretical results
- However, sparse learning setting is more challenging:

We do not design the "design" matrix, but rather deal with the given data

Thus, nice matrix properties may not be satisfied (and they are hard to test on a given matrix, anyway)

We don't really know the ground truth (``signal") – but rather assume it is sparse (to interpret and to regularize)

 Sparse learning includes a wide range of problems beyond sparse linear regression (part 2 of this tutorial)

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• Filter methods:

rank each x_i (or a small subset of X) using a ranking function r(i), such as correlation or mutual information with the response y. Fast but suboptimal - can miss multivariate predictive patterns.

• Wrapper methods:

rank each x_i (or a small subset of X) by its predictive accuracy, i.e., train a separate model for each x_i and evaluate its accuracy. Wrappers yield better predictions, but are quite expensive.

Embedded methods:
 variable selection is *embedded* in model learning.
 (E.g., via greedy methods or certain regularization techniques).

Model Selection as Regularized Optimization

Regularization constrains the model space to avoid overfitting:

$$\min_{\beta} L(Z,\beta) \quad s.t. \ R(\beta) \le t$$

$$\lim_{\beta} L(Z,\beta) + \lambda R(\beta)$$

•
$$Z = \{Z^1, ..., Z^n\}$$
 - data (e.g., $Z^i = (X_{(i,:)}, y_i)$)

- β vector of model parameters
- $L(\cdot)$ loss function (e.g., model's error on the data)
- $R(\cdot)$ regularization penalty (e.g., model's complexity)
- λ regularization parameter

Bayesian Interpretation: MAP Estimation

- Loss: negative log-likelihood
- Regularization: negative log-prior on model parameters
- Learning: maximum a posteriori (MAP) probability estimation

```
\arg \max_{\beta} \log P(Z|\beta) P(\beta|\lambda)
\label{eq:rescaled}
\arg \min_{\beta} - \log P(Z|\beta) - \log P(\beta|\lambda)
\label{eq:rescaled}
\arg \min_{\beta} L(Z,\beta) + R(\beta,\lambda)
```

Best Subset Selection

• find best subset of *M* predictors, i.e.

 $\min_{\beta} L(Z,\beta) \quad s.t. ||\beta||_0 \le M$

where I_0 -norm $||\beta||_0$ is the number of nonzeros $|\{i|\beta_i \neq 0\}|$

- NP-hard problem!
- various approximations (mainly greedy):

forward stepwise regression ⇔ Orthogonal Matching Pursuit (Mallat and Zhang, 1993) stagewise OMP (StOMP) (Donoho et al., 2006) regularized OMP (ROMP) (Needell and Vershynin, 2009) subspace pursuits (Dai and Milenkovic, 2008) CoSaMP (Needell and Tropp, 2008) SAMP(Do et al., 2008) GraDeS (Gradient Descent with Sparsification) (Garg and Khandekar, 2009), etc. etc.

see more at http://dsp.rice.edu/cs (Compressive Sensing Resources)

• Alternative approach:

 I_1 -norm relaxations of I_0 (or, more generally, I_q -norms, $0 < q \le 1$)

What is special about I1-norm? Sparsity + Computational Efficiency

lq-norm constraints for different values of q



Convexity \Rightarrow efficient optimization methods

Sparsity \Rightarrow variable selection

- q < 1: convexity, but no sparsity (no "sharp edges")
- *q* > 1: sparsity (sharp edges), but no convexity
- *q* = 1: sparsity and convexity

 $\min_{\beta} ||\boldsymbol{y} - \boldsymbol{X}\beta||_2^2 + \lambda ||\beta||_1$

- First proposed by (Tibshirani, 1996)
- Known as Basis Pursuit (Chen et al., 1999) in signal processing
- Bayesian view: MAP estimation with:
 - independent Gaussian observations $y_i \sim e^{-\frac{1}{2}(y-X^i\beta)^2}$ and
 - independent Laplace parameters $\beta_j \sim e^{-\lambda |\beta_j|}$



Equivalent Constrained Formulation: A Geometric View



 $\hat{\beta} = \arg \min_{\beta} ||y - X\beta||_{2}^{2}$

Algorithms

- Standard quadratic programming methods: too slow
- Least Angle Regression (LARS) (Efron et al., 2004):

much faster; moreover, produces the entire solution path (all solutions for all values of the regularization parameter λ) at the cost of a single least-squares fit. Similar to homotopy (continuation) method of (Osborne et al., 2000b).

 Coordinate descent (Fu, 1998), (Daubechies et al., 2004), (Friedman et al., 2007a), (Wu and Lange, 2008):

for fixed λ , optimizes each parameter at a time; using warm-starts, it can compute the solutions on a grid of λ values faster than LARS (however, the full path is NOT computed)

 Many other methods, including generalizations to other losses; various software packages, e.g., see http://dsp.rice.edu/cs

Geometric View of LARS



At step k, LARS estimate μ_k moves towards the current OLS estimate $\bar{\mathbf{y}}_k$ in the direction \mathbf{u}_k equiangular among the current predictors.

The direction changes before reaching $\overline{\mathbf{y}}_k$ when a new variable enters the active set.

Three scenarios (Tibshirani, 1996):

	Best Subset	Ridge	Lasso
a few large β_i	best	worst	2nd
medium number of moderate β_i	worst	2nd	best
large number of small β_i	worst	best	2nd

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Model Selection Consistency of LASSO

- Let X_S be the columns of the nonzero variables in the true model (support), and let X_{S^C} be the remaining columns (complement)
- (Strong) Irrepresentability condition for model selection (Zhao and Yu, 2006a; Yuan and Lin, 2007b; Zou, 2006; Wainwright, 2009b)

 $||(X_{S}^{T}X_{S})^{-1}X_{S}^{T}X_{S}^{c}||_{\infty} \leq 1-\epsilon, \text{ for some } 0 < \epsilon \leq 1$

states that the least-squares regression coefficients (i.e., correlations) for the non-essential variables (X_{S^C} columns) on support variables in X_S must not be large.

- Relaxing the consistency conditions via Lasso modifications:
- bootstrap Lasso (BOLASSO) Bach (2008a) and stability-selection (Meinshausen and Buehlmann, 2008) use bootstrap approach: learn multiple Lasso models on data subsets, and then include the intersection of nonzeros (Bach, 2008a) or only frequent-enough nonzeros (Meinshausen and Buehlmann, 2008). This gets rid of "unstable" variables and improves the model-selection consistency and stability to the choice of *λ* parameter.

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Some Limitations of LASSO

- selects at most *n* variables when *p* > *n* (Osborne et al., 2000) (but what if more predictors are relevant?)
- does not group correlated variables (Zou and Hastie, 2005):
 - even if $X_i = X_j$, has many solutions with $\beta_i \neq \beta_j$
 - tends to select one variable out of a group of correlated ones





Elastic Net (Zou and Hastie, 2005)



- I_1 keeps singularities at vertices \Rightarrow sparsity
- *I*₂ enforces strictly convex edges ⇒ grouping effect
- *I*₂ removes the limitation on the number of selected variables

NOTE: to eliminate "double-shrinkage", Elastic Net computes a re-scaled version $(1 + \lambda_2)\hat{\beta}$ of the above *naive EN* estimate $\hat{\beta}$

Example: Application to fMRI Analysis

Pittsburgh Brain Activity Interpretation Competition (PBAIC-07):

- subjects playing a videogame in a scanner
- 24 continuous response variables, e.g.
 - Annoyance
 - Sadness
 - Anxiety
 - Dog
 - Faces
 - Instructions
 - Correct hits



Goal: predict responses from fMRI data



Grouping Effect on PBAIC data

(Carroll, Cecchi, Rish, Garg, Rao 2009)

Predicting 'Instructions' (auditory stimulus)





Larger grouping effect: $\lambda_2 = 2.0$

Higher $\lambda_2 \rightarrow$ selection of more voxels from correlated clusters \rightarrow larger, more spatially coherent clusters

Grouping Tends to Improve Model Stability

Stability is measured here by average % overlap between models for 2 runs by same subject



Among almost equally predictive models, increasing λ_2 can significantly improve model stability

Another Application: Sparse Models of Pain Perception from fMRI

Predicting pain ratings from fMRI in presence of thermal pain stimulus (Rish, Cecchi, Baliki, Apkarian, BI-2010)



Including more correlated voxels (increasing λ_2) often improves the prediction accuracy as well

Fused Lasso (Tibshirani et al., 2005)

- EN smoothes coefficients uniformly
- But what if there is a natural ordering of the predictors?
- Fused Lasso encourages smoothness along such ordering (besides sparsity):



Image courtesy of [Tibshirani et al, 2005]

Group Lasso (Yuan and Lin, 2006)

- What if there is a natural group structure among the variables?
 - functional clusters of genes, or brain voxels
 - categorical variables encoded by groups of indicator variables
 - multi-task learning: parameters for same feature across all tasks

Block *I*₁-*I*₂ penalty selects groups of variables from *G* = ⋃_{*i*=1}^{*K*} *G_i*, a partition of {1, ..., *p*}:

 l_1 promotes sparsity between the groups, l_2 discourages sparsity within the groups:

$$\min_{\beta} ||\mathbf{y} - \mathbf{X}\beta||_2^2 + \lambda \sum_{i=1}^{K} ||\beta_{\mathbf{G}_i}||_2$$
Multi-Task (Simultaneous) Variable Selection

- Select a common subset of variables for k problems
- Example: joint feature selection for character-recognition problems for multiple writers (Obozinski et al., 2010); variables: pixels or strokes

The letter '*a*' written by 40 different people

Samples of the letters *s* and *g* for one writer



 Group-Lasso approach: groups ⇔ same-variable coefficients across tasks (Obozinski et al., 2010, 2009; Liu et al., 2009b)

Beyond Lasso: General Log-likelihood Losses

$$Loss(\mathbf{x}) + \lambda ||\mathbf{x}||_{1}$$

$$-\log P(y|\mathbf{x}) + \lambda ||\mathbf{x}||_{1}$$

- 1. Gaussian ⇔ Lasso
- 2. Bernoulli ⇔ logistic regression
- Exponential-family ⇔ Generalized Linear Models (includes 1 and 2)
- 4. Multivariate Gaussian ⇔ Gaussian MRFs

I1-regularized M-estimators

Markov Networks (Markov Random Fields)

$$X = \{X_1, ..., X_p\}, G = (V, E)$$

$$P(\boldsymbol{X}) = rac{1}{\boldsymbol{Z}} \prod_{\mathcal{C} \in \textit{Cliques}} \Phi_{\mathcal{C}}(\boldsymbol{X}_{\mathcal{C}})$$

Lack of edge $(i, j) \rightarrow$ conditional independence $X_i \perp X_j | rest$



Gaussian Markov Networks (GMRFs):

- $P(\mathbf{x}) = (2\pi)^{-\frac{P}{2}} \operatorname{det}(\Sigma)^{-\frac{1}{2}} \exp\left(-\frac{1}{2}(\mathbf{x}-\boldsymbol{\mu})^T \Sigma^{-1}(\mathbf{x}-\boldsymbol{\mu})\right)$
- Σ covariance matrix, Σ^{-1} precision (concentration) matrix
- Zeros in Σ : marginal independence
- Zeros in $\Sigma^{-1} \Leftrightarrow$ conditional independence \Leftrightarrow lack of edge (Lauritzen, 1996)
- Sparse $\Sigma^{-1} \Leftrightarrow$ sparse Markov network

• Dictionary learning

(Elad and Aharon, 2006; Raina et al., 2007; Mairal et al., 2009):



sparse $U(i, :) \Leftrightarrow$ sparse representation in dictionary V

- Sparse PCA (Zou et al., 2006; d'Aspremont et al., 2007): sparse V(:, j) (loadings/coordinates of components) → interpretability
- other sparse matrix factorization methods: sparse CCA (Sriperumbudur et al., 2009; Hardoon and Shawe-Taylor, 2008), sparse NMF (Hoyer, 2004), with applications to blind-source separation and diagnosis (Chandalia and Rish, 2007)

From Variable Selection to Variable Construction

Supervised Dimensionality Reduction (SDR):



- Assume there is an inherent low-dimensional structure in the data that is predictive about the target Y
- Learn a predictor (mapping from U to Y) simultaneously with dimensionality reduction

Idea: dimensionality reduction (DR) guided by the class label may result into better predictive features than the unsupervised DR

Supervised DR Outperforms Unsupervised DR on Simulated Data

- Generate a separable 2-D dataset U
- Blow-up in D dimensional data X by adding exponential-family noise (e.g., Bernoulli)
- Compare SDR w/ different noise models (Gaussian, Bernoulli) vs. unsupervised DR (UDR) followed by SVM or logistic regression



- SDR outperforms unsupervised DR by 20-45%
- Using proper data model (e.g., Bernoulli-SDR for binary data) matters
- SDR ``gets" the structure (0% error), SVM does not (20% error)

Real-valued data, Classification Task

Predict the type of word (tools or buildings) the subject is seeing 84 samples (words presented to a subject), 14043 dimensions (voxels)

Latent dimensionality L = 5, 10, 15, 20, 25

method ackslash L	5	10	15	20	25
Gaussian- SDR	0.21	0.26	0.23	0.20	0.23
Logistic-UDR	0.44	0.42	0.29	0.30	0.26
SVM- UDR	0.49	0.52	0.56	0.57	0.55
SVDM	0.32	0.25	0.21	0.23	0.23
SVM			0.21		

- Gaussian-SDR achieves overall best performance
- SDR matches SVM's performance using only 5 dimensions, while SVDM needs 15
- SDR greatly outperforms unsupervised DR followed by learning a classifier

Summary and Open Issues

- Common problem: small-sample, high-dimensional inference
- Feasible if the input is structured e.g. sparse in some basis
- Efficient recovery of sparse input via I1- relaxation
- Sparse modeling with I1-regularization: interpretability + prediction
- Beyond I1-regularization: adding more structure
- Beyond Lasso: M-estimators, dictionary learning, variable construction
- Open issues, still:
 - □ choice of regularization parameter?
 - □ choice of proper dictionary?
 - \Box Is interpretability \Leftrightarrow sparsity? (NO!)

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Why Exponential Family Loss?

- Network Management Problem Diagnosis:
 - binary failures Bernoulli
 - □ non-negative delays exponential
- Collaborative prediction:
 - □ discrete rankings multinomial
- DNA microarray data analysis:
 - Real-valued expression level Gaussian
- fMRI data analysis
 - □ Real-valued voxel intensities, binary, nominal and continuous responses

Variety of data types: real-valued, binary, nominal, non-negative, etc.





Examples: Gaussian, exponential, Bernoulli, multinomial, gamma, chi-square, beta, Weibull, Dirichlet, Poisson, etc.

$$E_{\rho_{\psi,\theta}}(\mathbf{y}) = f^{-1}(\mathbf{A}\mathbf{x})$$

 $f(\theta)$ - *link function*, where $f^{-1}(\theta) = \nabla \psi(\theta)$

1. Gaussian noise - *identity* function $f(\mu) = \mu$ (linear regression):

$$E(\mathbf{y}) = \mathbf{A}\mathbf{x}$$

2. Bernoulli noise - *logit* function $f(\mu) = \log \frac{\mu}{1-\mu}$ (logistic regression) $E(\mathbf{y}) = \frac{1}{1+e^{-\mathbf{A}\mathbf{x}}}$

Bijection Theorem (Banerjee et al, 2005):

$$p_{\psi,\theta}(\mathbf{y}) = e^{-d_{\phi}(\mathbf{y},\mu(\theta))} f_{\phi}(\mathbf{y})$$

Bregman divergence

Domain	Distribution	Divergence		
\mathbb{R}	1 <i>D</i> Gaussian	square loss		
$\{0, 1\}$	Bernoulli	logistic loss		
R_{++}	Exponential	Itakura-Saito distance		
n-simplex	<i>nD</i> Multinomial	KL-divergence		
\mathbb{R}^{n}	<i>nD</i> Sph. Gaussian	squared Euclidean distance		
\mathbb{R}^{n}	<i>nD</i> Gaussian	Mahalanobis distance		

Fitting GLM ⇔ maximizing exp-family likelihood ⇔ ⇔ minimizing Bregman divergence

Sparse Signal Recovery from Noisy Observations

Euclidean distance (Candes, Romberg and Tao, 2006):

lf

- small observation noise: $||y Ax^0||_{l_2} \le \epsilon$
- A satisfies the restricted isometry property (RIP)

Then the solution to the sparse linear regression problem

 $x^* = \arg\min_{x} ||x||_{l_1} \quad s.t. ||y - Ax||_{l_2} \le \epsilon$

is a good approximation of x^0 , i.e. $||x^* - x^0||_{l_2} \leq C_S \cdot \epsilon$.

Generalized Linear Models: (Rish and Grabarnik, 2009)

replace Euclidean distances $||y - Ax^0||_{l_2}$ and $||y - Ax||_{l_2}$ by the corresponding Bregman divergences $d(y, \mu(Ax^0))$ and $d(y, \mu(Ax))$.

Sparse Signal Recovery with Exponential-Family Noise



Can we recover a sparse signal from a small number of noisy observations?

Sufficient Conditions (Rish and Grabarnik, 2009)



Then the solution x^* to the sparse GLM regression problem $\min ||x||_1$ subject to $\sum_i d(y_i, \mu(A_ix)) \le \epsilon$ is a good approximation of x^0 , i.e. $||x^* - x^0||_{l_2} \le C_S \cdot \delta(\epsilon)$ $\delta(\epsilon)$ - continuous monotone increasing function, and $\delta(0) = 0$ (i.e. $\delta(\epsilon)$ is small when ϵ is small).

*otherwise, different proofs for some specific cases (e.g., Bernoulli, exponential, etc.)

Summary

- sparse signal recovery (Candes, Romberg & Tao, 2006) can be extended from linear to generalized linear models (*exponential-family* observation noise)
- signal recovery requires solving an I₁-regularized Generalized Linear Model (GLM) regression problem
- recovery conditions include, besides standard RIP for design matrix:

(1) small noise (Bregman divergence) $d_{\phi}(y_i, \mu(A_{i,:}x^0)) \leq \epsilon$

(2) certain conditions on ϕ

• results also hold for compressible (rather than sparse) signals



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- Σ covariance matrix, Σ^{-1} precision (concentration) matrix
- Zeros in Σ : marginal independence
- Zeros in $\Sigma^{-1} \Leftrightarrow$ conditional independence \Leftrightarrow lack of edge (Lauritzen, 1996)
- Sparse $\Sigma^{-1} \Leftrightarrow$ sparse Markov network

Sparse Markov Networks in Practical Applications

Social Networks

US senate voting data (Banerjee et al, 2008):
 democrats (blue) and republicans (red)

Genetic Networks

 Rosetta Inpharmatics Compendium of gene expression profiles (Banerjee et al, 2008)

Brain Networks from fMRI

- □ Monetary reward task (Honorio et al., 2009)
- Drug addicts more connections in cerebellum (yellow) vs control subjects (more connections in prefrontal cortex – green)





(b) controls

Classifying Schizophrenia (Cecchi et al., 2009) Mental state prediction (sentence vs picture)*:

(Scheinberg and Rish, submitted)



MRF classifiers can often exploit informative interactions among variables and often outperform state-of-art linear classifiers (e.g., SVM)

*Data @ <u>www.cs.cmu.edu/afs/cs.cmu.edu/project/theo-81/www/</u> from T. Mitchell et al., *Learning to Decode Cognitive States from Brain Images*, Machine Learning, 2004.

Network Properties as BioMarkers (Predictive Features)

Discriminative Network Models of Schizophrenia (Cecchi et al., 2009)

- Voxel degrees in *functional networks* (thresholded *covarianc*e matrices) are statistically significantly different in schizophrenic patients that appear to lack "hubs" in auditory/language areas

FDR-corrected Degree Maps



2-sample t-test performed for each voxel in degree maps, followed by FDR correction

Red/yellow: Normal subjects have *higher* values than Schizophrenics

Also, abnormal MRF connectivity observed in Alzheimer's patients (Huang 2009), in drug addicts (Honorio 2009), etc.

Assume the data X are centered to have zero mean. Then:

$$\hat{\Sigma}^{-1} = \arg \max_{C \succ 0} \log p(C | \mathbf{X}) = \arg \max_{C \succ 0} \log p(\mathbf{X}, C) =$$

$$= \arg \max_{C \succ 0} \log \det(C) - \operatorname{tr}(SC)$$

where $S = \frac{1}{N} \sum_{i=1}^{N} x_i^T x_i$ is the empirical covariance matrix (MLE of Σ)

Why not just use $\hat{\Sigma}^{-1} = S^{-1}$?

- in small-sample case (n < p), S may not be even invertible
- even if it is, S⁻¹ almost never contains exact zeros
- *I*₁-regularization takes care of both issues!

- 1. Greedy coordinate ascent approach: SINCO (Scheinberg et al., 2009)
 - updates one diagonal or two (symmetric) off-diagonal elements of C at each step
 - evaluating each C_{ij} takes constant time (solving quadratic equation), thus each step takes O(p²) time and can be easily parallelized
 - naturally preserves the sparsity of a solution; can reduce false-positive error by not including "weak" edges not contributing much to the objective
 - Speedwise, comparable to glasso; outperforms glasso on large-scale problems



CPU time comparison: SINCO vs glasso on (a) random networks (N = 500, fixed range of λ) and (b) scale-free networks (density 21%, N and λ scaled by the same factor with p, N = 500 for p = 100).

2. (Honorio et al., 2009) also solve the primal problem:

- Optimize over each column (node) at a time
- Exploit "local constancy" structure adding a regularizer similar to fused Lasso

Additional Related Work

- (Yuan and Lin, 2007) solve the primal problem (1) using interior-point method for the maxdet problem (Vandenberghe et al., 1998)
- (Lee et al., 2007) learn MRFs using clique selection heuristic and approximate inference
- (Wainwright et al., 2007) extend the approach of (Meinshausen and Buhlmann, 2006) to binary MRFs Ising models, applying sparse logistic regression at each node, and derive asymptotic consistency results
- (Schmidt et al., 2007) apply l₁-regularization to structure learning in Bayesian networks
- (Huang et al., 2009) prove the monotone property of (1) under decreasing λ (i.e., connected nodes stay connected with decreasing sparsity levels)
- (Lin et al., 2009) propose an alternative approach based on ensemble-of-trees that is shown to sometimes outperform *I*₁-regularization approaches of (Banerjee et al., 2008) and (Wainwright et al., 2007)
- (Schmidt and Murphy, 2010) learn log-linear models with higher-order (beyond pairwise) potentials; use group-*l*₁ regularization with overlapping groups to enforce hierarchical structure over potentials

Selecting the Proper Regularization Parameter

"...the general issue of selecting a proper amount of regularization for getting a right-sized structure or model has largely remained a problem with unsatisfactory solutions" (Meinshausen and Buehlmann , 2008)

"asymptotic considerations give little advice on how to choose a specific penalty parameter for a given problem" (Meinshausen and Buehlmann , 2006)

- Bayesian Approach (N.Bani Asadi, K. Scheinberg and I. Rish, 2009)
 - □ Assume a Bayesian prior on the regularization parameter
 - □ Find maximum a posteriory probability (MAP) solution

Result:

- □ more ``balanced'' solution (False Positive vs False Negative error) than
 - cross-validation too dense, and
 - theoretical (Meinshausen & Buehlmann 2006, Banerjee et al 2008) too sparse
- Does not require solving multiple optimization problems over data subsets as compared to the *stability selection* approach (Meinshausen and Buehlmann 2008)

The Bayesian λ

ROC Curve



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(Elad and Aharon, 2006; Raina et al., 2007; Mairal et al., 2009):



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 - Summary and Open Issues

From Variable Selection to Variable Construction

Supervised Dimensionality Reduction (SDR):



- Assume there is an inherent low-dimensional structure in the data that is predictive about the target Y
- Learn a predictor (mapping from U to Y) simultaneously with dimensionality reduction

Idea: dimensionality reduction (DR) guided by the class label may result into better predictive features than the unsupervised DR

Example: SDR with Generalized Linear Models (Rish et al., 2008)



Generalized Linear Models (GLMs)

$$E(\mathbf{X}_d) = f_d^{-1}(\mathbf{U}\mathbf{V}_d)$$
$$E(\mathbf{Y}_k) = f_k^{-1}(\mathbf{U}\mathbf{W}_k)$$

E.g., in linear case, we have:

 $X \sim UV$ and $Y \sim UV$

Supervised DR Outperforms Unsupervised DR on Simulated Data

- Generate a separable 2-D dataset U
- Blow-up in D dimensional data X by adding exponential-family noise (e.g., Bernoulli)
- Compare SDR w/ different noise models (Gaussian, Bernoulli) vs. unsupervised DR (UDR) followed by SVM or logistic regression



- SDR outperforms unsupervised DR by 20-45%
- Using proper data model (e.g., Bernoulli-SDR for binary data) matters
- SDR ``gets" the structure (0% error), SVM does not (20% error)

Real-valued data, Classification Task

Predict the type of word (tools or buildings) the subject is seeing 84 samples (words presented to a subject), 14043 dimensions (voxels)

Latent dimensionality L = 5, 10, 15, 20, 25

method ackslash L	5	10	15	20	25
Gaussian- SDR	0.21	0.26	0.23	0.20	0.23
Logistic-UDR	0.44	0.42	0.29	0.30	0.26
SVM- UDR	0.49	0.52	0.56	0.57	0.55
SVDM	0.32	0.25	0.21	0.23	0.23
SVM			0.21		

- Gaussian-SDR achieves overall best performance
- SDR matches SVM's performance using only 5 dimensions, while SVDM needs 15
- SDR greatly outperforms unsupervised DR followed by learning a classifier

Summary and Open Issues

- Common problem: small-sample, high-dimensional inference
- Feasible if the input is structured e.g. sparse in some basis
- Efficient recovery of sparse input via 11- relaxation
- Sparse modeling with I1-regularization: interpretability + prediction
- Beyond I1-regularization: adding more structure
- Beyond Lasso: M-estimators, dictionary learning, variable construction
- Open issues, still:
 - □ choice of regularization parameter?
 - □ choice of proper dictionary?
 - \Box Is interpretability \Leftrightarrow sparsity? (NO!)
Interpretability: Much More than Sparsity?



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